



SCORING JUDGE'S WORKSHEET: HAND FORM

Candidate's Name _____

QUALITY OF MOVEMENTS

Maximum 6 points

Hand shape, stance, step, torso position, torso movement, kick, and maintaining of balance
(deduction for faults: 0.05 slight; 0.1 significant; 0.2 serious)
(total deductions for multiple occurrences of the same mistake not to exceed 0.3 points)

DEDUCTION: _____ POINTS AWARDED: _____

APPLICATION AND COORDINATION

Maximum 2 points

Tai chi energies and energy points, continuously with connected hand, eye and body movements and footwork
(deduction for faults: 0.1 - 0.5 slight; 0.6 - 1.0 significant; 1.1 - 2.0 serious)

DEDUCTION: _____ POINTS AWARDED: _____

SPIRIT, CONCENTRATION, SPEED, AND STYLE

Maximum 2 points

Natural expression, effective concentration, appropriate speed, and manifested style
(deduction for faults: 0.1 - 0.5 slight; 0.6 - 1.0 significant; 1.1 - 2.0 serious)

DEDUCTION: _____ POINTS AWARDED: _____

JUDGE'S SCORE: _____

CANDIDATE'S FINAL SCORE: _____





SCORING JUDGE'S WORKSHEET: SWORD FORM

Candidate's Name _____

QUALITY OF MOVEMENTS

Maximum 6 points

Hand shape, sword technique, stance, step, kick, torso position, torso movement, jump, and maintaining of balance
(deduction for faults: 0.05 slight; 0.1 significant; 0.2 serious)
(total deductions for multiple occurrences of the same mistake not to exceed 0.3 points)

DEDUCTION: _____ POINTS AWARDED: _____

APPLICATION AND COORDINATION

Maximum 2 points

Tai chi energies and energy points, continuously with connected hand, eye and body movements and footwork
(deduction for faults: 0.1 - 0.5 slight; 0.6 - 1.0 significant; 1.1 - 2.0 serious)

DEDUCTION: _____ POINTS AWARDED: _____

SPIRIT, CONCENTRATION, SPEED, AND STYLE

Maximum 2 points

Natural expression, effective concentration, appropriate speed, and manifested style
(deduction for faults: 0.1 - 0.5 slight; 0.6 - 1.0 significant; 1.1 - 2.0 serious)

DEDUCTION: _____ POINTS AWARDED: _____

JUDGE'S SCORE: _____

CANDIDATE'S FINAL SCORE: _____





SCORING JUDGE'S WORKSHEET: SABER FORM

Candidate's Name _____

QUALITY OF MOVEMENTS

Maximum 6 points

Hand shape, saber technique, stance, step, kick, torso position, torso movement, jump, and maintaining of balance

(deduction for faults: 0.05 slight; 0.1 significant; 0.2 serious)

(total deductions for multiple occurrences of the same mistake not to exceed 0.3 points)

DEDUCTION: _____ POINTS AWARDED: _____

APPLICATION AND COORDINATION

Maximum 2 points

Tai chi energies and energy points, continuously with connected hand, eye and body movements and footwork

(deduction for faults: 0.1 - 0.5 slight; 0.6 - 1.0 significant; 1.1 - 2.0 serious)

DEDUCTION: _____ POINTS AWARDED: _____

SPIRIT, CONCENTRATION, SPEED, AND STYLE

Maximum 2 points

Natural expression, effective concentration, appropriate speed, and manifested style

(deduction for faults: 0.1 - 0.5 slight; 0.6 - 1.0 significant; 1.1 - 2.0 serious)

DEDUCTION: _____ POINTS AWARDED: _____

JUDGE'S SCORE: _____

CANDIDATE'S FINAL SCORE: _____





PRESIDING JUDGE'S WORKSHEET PUSH HANDS SKILLS CHECKLIST, RANK 4

TESTING INFORMATION

Name of Candidate _____ Pass _____ No Pass _____

Name of Presiding Judge _____ Name of Partnering Judge _____

Rank Four: Three Basic Circles and Transitions

RANKING EXAMINATION

Three Basic Circles and Transitions

Items marked with an * are called out by the Scoring Judge.

Single Hand Circles

Pass No Pass

- | | | |
|--------------------------|--------------------------|---------------------------------|
| <input type="checkbox"/> | <input type="checkbox"/> | * Preparation position |
| <input type="checkbox"/> | <input type="checkbox"/> | * Horizontal Single Hand Circle |

Double Hand Circles: Vertical and Figure Eight

Pass No Pass

- | | | |
|--------------------------|--------------------------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Double Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Circle Double Hand (clockwise or counterclockwise) |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change of direction at top |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Circle Double Hand, other direction |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change of direction, S curve |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal DH from Rollback |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal DH from Press |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Figure Eight DH Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | Figure Eight Double Hand Circle |

Principles of Push Hands

Pass No Pass

- | | | |
|--------------------------|--------------------------|-----------------------------|
| <input type="checkbox"/> | <input type="checkbox"/> | Stick |
| <input type="checkbox"/> | <input type="checkbox"/> | Adhere |
| <input type="checkbox"/> | <input type="checkbox"/> | Connect |
| <input type="checkbox"/> | <input type="checkbox"/> | Follow |
| <input type="checkbox"/> | <input type="checkbox"/> | Don't separate/Don't resist |

Quality of Skills: Principles in Action

Pass No Pass

- | | | |
|--------------------------|--------------------------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | Stance |
| <input type="checkbox"/> | <input type="checkbox"/> | Weight shift |
| <input type="checkbox"/> | <input type="checkbox"/> | Matching weight shift with hand circle |
| <input type="checkbox"/> | <input type="checkbox"/> | Body rotation |
| <input type="checkbox"/> | <input type="checkbox"/> | Body angle |
| <input type="checkbox"/> | <input type="checkbox"/> | Palm rotation |
| <input type="checkbox"/> | <input type="checkbox"/> | Not hooking |
| <input type="checkbox"/> | <input type="checkbox"/> | Sticking to the wrist |
| <input type="checkbox"/> | <input type="checkbox"/> | Techniques without sliding |
| <input type="checkbox"/> | <input type="checkbox"/> | Techniques without stiffness |
| <input type="checkbox"/> | <input type="checkbox"/> | Even pressure |
| <input type="checkbox"/> | <input type="checkbox"/> | Chest sunk |
| <input type="checkbox"/> | <input type="checkbox"/> | Armpits open |
| <input type="checkbox"/> | <input type="checkbox"/> | Shoulders not up |
| <input type="checkbox"/> | <input type="checkbox"/> | Covering wrist and elbow |

RANK 4: MUST PASS ALL REQUIREMENTS

RANK 4: MUST PASS AT LEAST NINE OF THE QUALITY OF SKILLS

Presiding Judge: check box Pass or No Pass as candidate performs each skill. Presiding Judge may confer with Partnering Judge for assistance in assessments.

NOTES:

- a. Each candidate must perform all the Push Hands skills required for the level for which the candidate applied.
- b. Candidates are partnered with a Judge from the Examining Committee for the Push Hands Examination. The Presiding Judge ensures that the candidate has an appropriately skilled partner who cooperates sufficiently to allow the candidate to execute the required skill. The Push Hands Partnering Judge neither assists nor hinders the candidate's performance.
- c. The Presiding Judge conducts the examination by stating the required Push Hands skill and the candidate responds by executing the skill. The test is concluded when all required skills have been tested or when the candidate is unable to continue.
- d. The Presiding Judge may confer with the Push Hands Partnering Judge in determining whether the candidate successfully executed each of the required skills.
- e. No minimum or maximum time limit is set for this portion of the examination.
- f. If a candidate does not pass the Push Hands examination, there are no provisions for re-taking this component of the ranking test at the current event.



PRESIDING JUDGE'S WORKSHEET

PUSH HANDS SKILLS CHECKLIST, RANK 5

YANG FAMILY
TAI CHI



TESTING INFORMATION

Name of Candidate _____ Pass _____ No Pass _____

Name of Presiding Judge _____ Name of Partnering Judge _____

Rank Five: Fixed Step, All Circles and Transitions, Horizontal Four Energies, Eight Energies Applications

RANKING EXAMINATION

Fixed Step, All Circles, Applications for Eight Energies
Items marked with an * are called out by the Scoring Judge.

Single Hand Circles

- | Pass | No Pass | |
|--------------------------|--------------------------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | * Preparation position |
| <input type="checkbox"/> | <input type="checkbox"/> | * Horizontal Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Single Hand |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction Vertical Single Hand |
| <input type="checkbox"/> | <input type="checkbox"/> | Other direction Vertical Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Single Hand Figure Eight |
| <input type="checkbox"/> | <input type="checkbox"/> | * Single Hand Figure Eight |

Double Hand Circles, Cross

- | Pass | No Pass | |
|--------------------------|--------------------------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Double Hand |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Double Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change of direction at top |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Double Hand Circle, other direction |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change of direction using s-curve/figure8 |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal DH from Press |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal DH from Rollback |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to from Vertical to DH Figure Eight |
| <input type="checkbox"/> | <input type="checkbox"/> | Double Hand Figure Eight |

Double Hand Circles, Open

- | Pass | No Pass | |
|--------------------------|--------------------------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Open Arms Inward Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction to Open Arms Outward Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from wrists to elbows |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction on elbows |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from elbows to wrists |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Double Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to separate hands alternating inward (Brush Knee) |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction to alternating outward (Cloud Hands) |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Double Hand Circle |

Horizontal Four Energies Circle

- | Pass | No Pass | |
|--------------------------|--------------------------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal Four Energies |
| <input type="checkbox"/> | <input type="checkbox"/> | Horizontal Four Energies Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change Direction Horizontal Four Energies Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | Other direction Horizontal Four Energies Circle |

Eight Energies/Applications

- | Pass | No Pass | |
|--------------------------|--------------------------|--------------|
| <input type="checkbox"/> | <input type="checkbox"/> | * Ward Off |
| <input type="checkbox"/> | <input type="checkbox"/> | * Roll Back |
| <input type="checkbox"/> | <input type="checkbox"/> | * Press |
| <input type="checkbox"/> | <input type="checkbox"/> | * Push |
| <input type="checkbox"/> | <input type="checkbox"/> | * Pull/Pluck |
| <input type="checkbox"/> | <input type="checkbox"/> | * Split |
| <input type="checkbox"/> | <input type="checkbox"/> | * Elbow |
| <input type="checkbox"/> | <input type="checkbox"/> | * Shoulder |

RANK 5: MUST PASS ALL REQUIREMENTS

ALL RANKS

Principles of Push Hands

- | Pass | No Pass | |
|--------------------------|--------------------------|-----------------------------|
| <input type="checkbox"/> | <input type="checkbox"/> | Stick |
| <input type="checkbox"/> | <input type="checkbox"/> | Adhere |
| <input type="checkbox"/> | <input type="checkbox"/> | Connect |
| <input type="checkbox"/> | <input type="checkbox"/> | Follow |
| <input type="checkbox"/> | <input type="checkbox"/> | Don't separate/Don't resist |

Quality of Skills: Principles in Action

- | Pass | No Pass | |
|--------------------------|--------------------------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | Stance |
| <input type="checkbox"/> | <input type="checkbox"/> | Weight shift |
| <input type="checkbox"/> | <input type="checkbox"/> | Matching weight shift with hand circle |
| <input type="checkbox"/> | <input type="checkbox"/> | Body rotation |
| <input type="checkbox"/> | <input type="checkbox"/> | Body angle |
| <input type="checkbox"/> | <input type="checkbox"/> | Palm rotation |
| <input type="checkbox"/> | <input type="checkbox"/> | Not hooking |
| <input type="checkbox"/> | <input type="checkbox"/> | Sticking to the wrist |
| <input type="checkbox"/> | <input type="checkbox"/> | Techniques without sliding |
| <input type="checkbox"/> | <input type="checkbox"/> | Techniques without stiffness |
| <input type="checkbox"/> | <input type="checkbox"/> | Even pressure |
| <input type="checkbox"/> | <input type="checkbox"/> | Chest sunk |
| <input type="checkbox"/> | <input type="checkbox"/> | Armpits open |
| <input type="checkbox"/> | <input type="checkbox"/> | Shoulders not up |
| <input type="checkbox"/> | <input type="checkbox"/> | Covering wrist and elbow |

RANK 5: MUST PASS AT LEAST ELEVEN OF THE QUALITY OF SKILLS



NOTES:

- a. Each candidate must perform all the Push Hands skills required for the level for which the candidate applied.
- b. Candidates are partnered with a Judge from the Examining Committee for the Push Hands Examination. The Presiding Judge ensures that the candidate has an appropriately skilled partner who cooperates sufficiently to allow the candidate to execute the required skill. The Push Hands Partnering Judge neither assists nor hinders the candidate's performance.
- c. The Presiding Judge conducts the examination by stating the required Push Hands skill and the candidate responds by executing the skill. The test is concluded when all required skills have been tested or when the candidate is unable to continue.
- d. The Presiding Judge may confer with the Push Hands Partnering Judge in determining whether the candidate successfully executed each of the required skills.
- e. No minimum or maximum time limit is set for this portion of the examination.
- f. If a candidate does not pass the Push Hands examination, there are no provisions for re-taking this component of the ranking test at the current event.

Presiding Judge: check box Pass or No Pass as candidate performs each skill. Presiding Judge may confer with Partnering Judge for assistance in assessments.



PRESIDING JUDGE'S WORKSHEET

PUSH HANDS SKILLS CHECKLIST, RANK 6

YANG FAMILY
TAI CHI



TESTING INFORMATION

Name of Candidate _____ Pass _____ No Pass _____

Name of Presiding Judge _____ Name of Partnering Judge _____

Rank Six: Fixed Step, All Circles, Horizontal Four Energies, Eight Energies Applications, Two Counters for Eight Energies, Moving Step Two Patterns with Basic Circles

RANKING EXAMINATION

Fixed Step, All Circles, Applications for Eight Energies
Items marked with an * are called out by the Scoring Judge.

Counters to Eight Energies/Applications

- Single Hand Circles**
- | Pass | No Pass | |
|--------------------------|--------------------------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | * Preparation position |
| <input type="checkbox"/> | <input type="checkbox"/> | * Horizontal Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Single Hand |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction Vertical Single Hand |
| <input type="checkbox"/> | <input type="checkbox"/> | Other direction Vertical Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Single Hand Figure Eight |
| <input type="checkbox"/> | <input type="checkbox"/> | Single Hand Figure Eight |

- | Pass | No Pass | | Counter 1 | Counter 2 |
|--------------------------|--------------------------|--------------|--------------------------|--------------------------|
| <input type="checkbox"/> | <input type="checkbox"/> | * Ward Off | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | <input type="checkbox"/> | * Roll Back | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | <input type="checkbox"/> | * Press | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | <input type="checkbox"/> | * Push | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | <input type="checkbox"/> | * Pull/Pluck | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | <input type="checkbox"/> | * Split | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | <input type="checkbox"/> | * Elbow | <input type="checkbox"/> | <input type="checkbox"/> |
| <input type="checkbox"/> | <input type="checkbox"/> | * Shoulder | <input type="checkbox"/> | <input type="checkbox"/> |

RANK 5: MUST PASS ALL REQUIREMENTS

- Double Hand Circles, Cross**
- | Pass | No Pass | |
|--------------------------|--------------------------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Double Hand |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Double Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change of direction at top |
| <input type="checkbox"/> | <input type="checkbox"/> | Vertical Double Hand Circle, other direction |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change of direction using s-curve |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal DH from Press |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal DH from Rollback |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to from Vertical to DH Figure Eight |
| <input type="checkbox"/> | <input type="checkbox"/> | Double Hand Figure Eight |

Moving Step Push Hands Skills

- | Pass | No Pass | |
|--------------------------|--------------------------|---------------------------------|
| <input type="checkbox"/> | <input type="checkbox"/> | * Straight Step Pattern |
| <input type="checkbox"/> | <input type="checkbox"/> | * Horizontal Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Vertical Double Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Double Hand Figure Eight |
| <input type="checkbox"/> | <input type="checkbox"/> | * Cross Step Pattern |
| <input type="checkbox"/> | <input type="checkbox"/> | * Horizontal Single Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Vertical Double Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Double Hand Figure Eight |

- Double Hand Circles, Open**
- | Pass | No Pass | |
|--------------------------|--------------------------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Open Arms Inward Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction to Open Arms Outward Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from wrists to elbows |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction on elbows |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from elbows to wrists |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Double Hand Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to separate hands alternating inward (Brush Knee) |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change direction to alternating outward (Cloud Hands) |
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition to Vertical Double Hand Circle |

ALL RANKS

Principles of Push Hands

- | Pass | No Pass | |
|--------------------------|--------------------------|-----------------------------|
| <input type="checkbox"/> | <input type="checkbox"/> | Stick |
| <input type="checkbox"/> | <input type="checkbox"/> | Adhere |
| <input type="checkbox"/> | <input type="checkbox"/> | Connect |
| <input type="checkbox"/> | <input type="checkbox"/> | Follow |
| <input type="checkbox"/> | <input type="checkbox"/> | Don't separate/Don't resist |

- Horizontal Four Energies Circle**
- | Pass | No Pass | |
|--------------------------|--------------------------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | * Transition from Vertical to Horizontal Four Energies |
| <input type="checkbox"/> | <input type="checkbox"/> | Horizontal Four Energies Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | * Change Direction Horizontal Four Energies Circle |
| <input type="checkbox"/> | <input type="checkbox"/> | Other direction Horizontal Four Energies Circle |

Quality of Skills: Principles in Action

- Eight Energies/Applications**
- | Pass | No Pass | | Pass | No Pass | |
|--------------------------|--------------------------|-------------|--------------------------|--------------------------|--------------|
| <input type="checkbox"/> | <input type="checkbox"/> | * Ward Off | <input type="checkbox"/> | <input type="checkbox"/> | * Pull/Pluck |
| <input type="checkbox"/> | <input type="checkbox"/> | * Roll Back | <input type="checkbox"/> | <input type="checkbox"/> | * Split |
| <input type="checkbox"/> | <input type="checkbox"/> | * Press | <input type="checkbox"/> | <input type="checkbox"/> | * Elbow |
| <input type="checkbox"/> | <input type="checkbox"/> | * Push | <input type="checkbox"/> | <input type="checkbox"/> | * Shoulder |

- | Pass | No Pass | |
|--------------------------|--------------------------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | Stance |
| <input type="checkbox"/> | <input type="checkbox"/> | Weight shift |
| <input type="checkbox"/> | <input type="checkbox"/> | Matching weight shift with hand circle |
| <input type="checkbox"/> | <input type="checkbox"/> | Body rotation |
| <input type="checkbox"/> | <input type="checkbox"/> | Body angle |
| <input type="checkbox"/> | <input type="checkbox"/> | Palm rotation |
| <input type="checkbox"/> | <input type="checkbox"/> | Not hooking |
| <input type="checkbox"/> | <input type="checkbox"/> | Sticking to the wrist |
| <input type="checkbox"/> | <input type="checkbox"/> | Techniques without sliding |
| <input type="checkbox"/> | <input type="checkbox"/> | Techniques without stiffness |
| <input type="checkbox"/> | <input type="checkbox"/> | Even pressure |
| <input type="checkbox"/> | <input type="checkbox"/> | Chest sunk |
| <input type="checkbox"/> | <input type="checkbox"/> | Armpits open |
| <input type="checkbox"/> | <input type="checkbox"/> | Shoulders not up |
| <input type="checkbox"/> | <input type="checkbox"/> | Covering wrist and elbow |

RANK 6: MUST PASS AT LEAST THIRTEEN OF THE QUALITY OF SKILLS



NOTES:

- a. Each candidate must perform all the Push Hands skills required for the level for which the candidate applied.
- b. Candidates are partnered with a Judge from the Examining Committee for the Push Hands Examination. The Presiding Judge ensures that the candidate has an appropriately skilled partner who cooperates sufficiently to allow the candidate to execute the required skill. The Push Hands Partnering Judge neither assists nor hinders the candidate's performance.
- c. The Presiding Judge conducts the examination by stating the required Push Hands skill and the candidate responds by executing the skill. The test is concluded when all required skills have been tested or when the candidate is unable to continue.
- d. The Presiding Judge may confer with the Push Hands Partnering Judge in determining whether the candidate successfully executed each of the required skills.
- e. No minimum or maximum time limit is set for this portion of the examination.
- f. If a candidate does not pass the Push Hands examination, there are no provisions for re-taking this component of the ranking test at the current event.

Presiding Judge: check box Pass or No Pass as candidate performs each skill. Presiding Judge may confer with Partnering Judge for assistance in assessments.

